Ruleı	FIND A PLACE YOU TRUST AND THEN TRY TRUSTING IT FOR A WHILE.
Rule 2	GENERAL DUTIES OF A STUDENT: PULL EVERYTHING OUT OF YOUR TEACHER. ING OUT OF YOUR FELLOW STUDENTS.
Rule 3	GENERAL DUTIES OF A TEACHER: PULL EVERYTHING OUT OF YOUR STUDENTS.
Rule 4	CONSIDER EVERYTHING AN EXPERIMENT.
Rule 5	BE SELF DISCIPLINED. THIS MEANS FINDING SOMEONE WISE OR SMART AND CHOOSING TO FOLLOW THEM.
TO BE DISCIPL TO BE SELF DIS	INED IS TO FOLLOW IN A GOOD WAY. SCIPLINED IS TO FOLLOW IN A BETTER WAY.
Rule 6	NOTHING IS A MISTAKE. THERE'S NO WIN AND NO FAIL. THERE'S ONLY MAKE.
Rule 7	The only rule is work.
IT'S THE PEOP	IF YOU WORK IT WILL LEAD TO SOMETHING. LE WHO DO ALL OF THE WORK ALL THE TIME WHO EVENTUALLY CATCH ON TO THINGS.
Rule 8	DON'T TRY TO CREATE AND ANALYSE AT THE SAME TIME. THEY'RE DIFFERENT PROCESSES.
Rule 9	BE HAPPY WHENEVER YOU CAN MANAGE IT. ENJOY YOURSELF. IT'S LIGHTER THAN YOU THINK.
Rule 10	"WE'RE BREAKING ALL OF THE RULES. EVEN OUR OWN RULES AND HOW DO WE DO THAT? ENTY OF ROOM FOR X QUANTITIES." JOHN CAGE
HELPFUL HINT THING. ALWAYS YOUR HANDS SAVE EVERYTI	S:ALWAYS BE AROUND, COME OR GO TO EVERY- GO TO CLASSES, READ ANYTHING YOU CAN GET ON, LOOK AT MOVIES CAREFULLY, OFTEN, HING-IT MIGHT COME IN HANDY LATER.
	THERE SHOULD BE NEW RULES NEXT WEEK