SESSION 02

Asynchronous - Research and Concept

LESSON 02 / research and project conceptualization

Exercise: A guide for your Lesson 02 work

Write/ document project sites/ issues / ideas / collaborators - this will also be part of your Assignment for Lesson 02

First consider different ideas developed by artists Hélio Oiticica, Lygia Clark; and the works of many artists presented by Lucy R. Lippard in "On and Off the Map"

List the tools they used in their projects and the time period they realized it or covered.

Imagine who were their possible collaborators, the artists' relationship with viewers/participants/ contributors. Then:

- Document possible sites
- List issues you want to work on/ who/ where/ possible (see detailed description below).
- Think about the items on the guide below as circular motions on a roundabout, one sight feeds the other. If uninspired about a subject, start with Locality; if unsure about Locality, set the Rules; if you set the rules but not sure how to proceed, choose some Tools; then go back around the circle; and so on.
- Take notes on as many categories as you wish on the Themes below, to later sort & build your own map: these are for you/ your project

SUBJECT

- what triggers/ bothers/ excites you to go on a journey?
- Specifity of the subject/ locality / needs of research or documentation
- Do I need more details before/ after starting to determine the subject?

LOCALITY

Spaces

- Outdoors: Street, Park, Store, Corner, Bus stop;
- Indoors: Hallway, elevator, entrance door, Living Room;
- Public or Private Space: Bathroom , School, Museum, Office

Mindspace

- Memory; Diary;
- Sound/ image personal library

Virtual space:

- -Private or Public:
- Anonymous, Institutional or Personal Account;
- Blog, Website,
- Instagram, Snapchat, Tik Tok etc
- Facebook Profile, Page, Group (Public or Private)
- Online Forums (Craigslist to Reddit and more)

COLLABORATIONS

- do I want to work with someone else on these ideas? Who? Why?
- Do collaborators start with the project ideas, or do they come onboard later? Why?
- Is there a specific reason that triggers that? Is it a previous desire/ interest that drives the collaboration?
- Are collaborators people familiar to me? Are they strangers?
- Do I meet them along the way?
- If so, how are they collaborators? Do they know about it? Do you wish them to know about it?
- Does Locality, or Rules, or Tools, or Subject require or suggest a collaborator? (any or all of these? One or many collaborators?)

IMPACT

- How do I interact with the Locality?
- How others interact with the Locality?
- Who interacts or visits the locality? Who is the "local" community?
- Who is the broader community? (if any)
- How might they perceive my/our interaction / intervention / proposition?
- How can I test or sample my perceptions of their interaction?
- Will I provoke / offend/ amuse/ entertain/ discuss?

RULES

- Collaborations: on and offline (particularly important to set rules depending on subject of your project. Examples: comments on/off; can people touch? Do they actively participate? How? What can they do? What they are not allowed to do? How do I convey that?)
- Safety [in the Coronavirus pandemic this may be more strict, depending on where vou are]:
- Risk tolerance FOR YOU that you can assume for yourself and others;

TOOLS:

- research (books, site-visits, library, digital databases, via questionnaires or surveys)
- conversation (in-person, live on the phone/ video, written digital or paper correspondence)
- documentation (writing, using digital or analog equipment, mail, etc)
- collection (images, sounds, videos, objects, flyers, products, knowledge)
- Others.....

Note:

At this point, we are trying to get to initial notes and images for your maps, an initially chosen space, idea for project; Involvement of others, potential collaborators.

These are not set in stone yet. Realize that they may change.

They are for your project. See the Assignment after you do this.

IMPORTANT!

Don't force yourself to answer everything at once.

For all of the above, try to think about how one feeds the other, try not to superimpose many preconceived ideas, stay open to Dialogue.

"Listen" internally to your needs and the needs of the project/ locality / rules/ collaborators/ impact/ tools

Take step by step. Return to this guide as needed. Think of it as <u>a collaborator</u> too.

Assignment 02 will be a selection of these notes, in various forms.

Read the Assignment 02 Page